

Video Streaming With Dynamic Bayesian Networks

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Abstract- The advancement of computer technology and increasing needs in security and studies of target vehicle detection in aerial surveillance using image processing techniques are growing more and more important. We present automatic vehicle detection in our system. The purpose of this technical report is to provide the survey of research related to application of vehicle detection technique for aerial surveillance in various applications, such as gathering apponents information for military purpose and searching for missing people, vehicles in mountain areas. In an automatic vehicle detection system for aerial surveillance background colors are eliminated and then features are extracted. This system considers features including vehicle colours and local features. For vehicle color extraction, system utilizes color transform to separate vehicle colours and non-vehicle colours effectively. For edge detection, system applies each moment-preserving method to adjust the thresholds for canny edge detector automatically. A Dynamic Bayesian Network (DBN) is constructed for classification purpose. A well trained DBN can estimate the probability of a pixel belonging to a vehicle or not. Therefore, the extracted features comprise not only pixel-level information but also relationship among neighbouring pixels in a region. The main theme in this project is if we want to investigate any vehicle through captured video we are finding.

Keywords- vehicle detection, Aerial Surveillance, Dynamic Bayesian networks (DBNs), Canny Edge Detector.

I. INTRODUCTION

The recent growth in the number of vehicles on the roadway network has forced the transport management agencies to rely on advanced technologies to take better decisions. In this perspective aerial surveillance has better place nowadays. Aerial surveillance provides increased monitoring results in case of fast-moving targets because spatial area coverage is greater. One of the main topics in intelligent aerial surveillance is vehicle detection and tracking. The difficulties involved in the aerial Surveillance include the camera motions such as panning, tilting and rotation. Also the different camera heights largely affect the detection results.

Aerial surveillance has a long history in the military for observing enemy activities and in the commercial world for monitoring resources. Such techniques are used in news gathering and search and rescue aerial surveillance has been performed primarily using film. The highly captured still images of an area under surveillance that could later be examined by human or machine analysts. Video capturing dynamic events cannot be understood when compared with aerial images. Feed back and triggering of actions are enabled based on dynamic events and provides crucial and timely intelligence and understanding that is not available.

Video observations can be used to find and geo-locate moving objects in real time. Video also provides new technical challenges. Video cameras have lower resolution when compared to the framing cameras. To get the required resolution and to identify objects on the ground, it is necessary to use the telephoto lens, with narrow field of view. This leads to the shortcoming of video in surveillance— it provides a “soda straw” view of scene. The camera should be scanned to cover the extended regions of interest. Observer who is watching this video must pay constant attention, to the objects of interest rapidly moving in and out of the camera field of view. This video lacks a larger visual context—the observer has difficulty perceiving the relative locations of objects seen at one point of time where the object moments seen before. In addition to that geodetic coordinates for objects of interest seen in the video are not available.

II. RELATED WORK

The system, proposed by Hsu-Yung Cheng [1] escaped from the stereotype and existing frameworks of vehicle detection in aerial surveillance, which are region based or sliding window based. Pixel wise classification method is designed for vehicle detection. Hsu-Yung Cheng proposed Hierarchical model proposed by Hinz and Baumgartner [2] which describes different levels of details of vehicle features and detection method based on cascade classifiers has the disadvantage of lots of miss detections. Vehicle detection algorithm based on symmetric property [3] of car shapes is prone to false detections. The high computational complexity of mean-shift segmentation algorithm is a major concern in the existing methods. One method utilizes color transformation in case of still images and an approach tends to utilize wide area motion imagery. Linet al.[4] proposed a method by subtracting background colours of each frame and then refined vehicle candidate regions by enforcing size constraints of vehicles In [4], the authors proposed a moving-vehicle detection method based on cascade classifiers. Multi scale sliding windows are generated in the detection stage. Disadvantage of this method is that there are lots of miss detections on rotating vehicles. Choi and Yang [5] proposed a vehicle detection algorithm using the symmetric property of car shapes. Therefore, they applied a log polar histogram shape descriptor to verify the shape of the candidates. Unfortunately, the shape descriptor is obtained from the fixed vehicle model, such that the algorithm inflexible. The algorithm in [6] relied on mean-shift clustering algorithm for image color segmentation. The high computational complexity of mean-shift segmentation algorithm is another concern

III. METHODOLOGIES

A. Hierarchical Model:

This work introduces a new approach on automatic vehicle detection in monocular large scale aerial images. Extraction is based on a hierarchical model that describes the prominent vehicle features on different levels in detail. Besides this object properties, the model comprises contextual knowledge, i.e., relations between the vehicle and objects e.g., pavement beside a vehicle and the sun causing a vehicle's shadow projection. This approach neither relies on external information like digital maps or site models, nor is it limited to vial specific vehicle models.

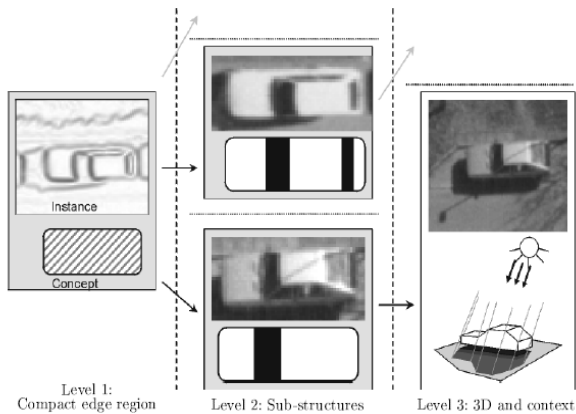


Fig.1.Hierarchical model

B. ROIS (REGIONS OF INTREST):

Which is mainly based on edge voting for convex and compact regions .Hypotheses formation for deriving rectangle sequences front extracted lines, edges, and surfaces .validation and selection which includes the radiometric and geometric analysis of rectangle sequences, and .Verification using vehicle models and their local context .For an illustration of the individual steps. In order to avoid time, consuming grouping algorithms in the early stages of extraction, we first focus on generic image features as edges, lines, and surfaces.

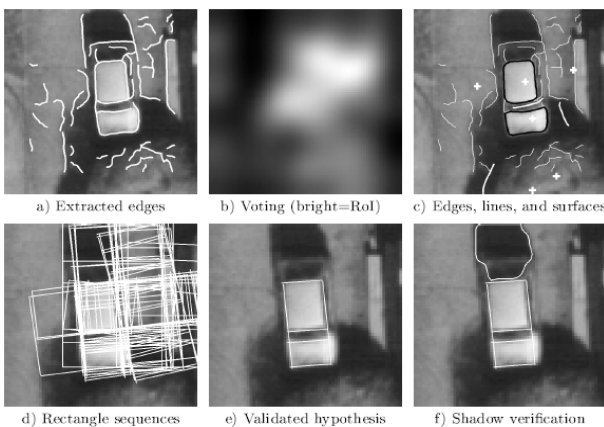


Fig2: Individual Steps of Vehicle Detection

C.3D Model Generation and Verification:

In order to approximate the 3D shape of a vehicle hypothesis, a particular height profile is selected from a set of predefined profiles. Please note that the hypothesis' underlying rectangles remain unchanged, i.e., the height values of the profile refer to the image edges perpendicular

to the vehicle direction. The selection of the profiles depends on the extracted sub structures, i.e., the shape of the validated rectangle sequence. We distinguish rectangle sequences corresponding to 3 types of vehicles: *hatch-back cars*, *saloon cars*, and other vehicles such as vans, small Trucks, etc. In contrast to hatch -back and saloon cars, the derivation of an accurate height profile for the last category would require a deeper analysis of the hypotheses (e.g., for an unambiguous determination of the vehicle orientation). Hence, in this case, we approximate the height profile only roughly by an elliptic arc having a constant height. Offset, above the ground. After creating a 3D model from the 2D hypothesis and the respective height profile we are able to predict the boundary of a vehicle's shadow projection on the underlying road surface. A vehicle hypothesis is judged as verified if a dark and homogeneous region is extracted besides the shadowed part of the vehicle and a bright and homogeneous region besides the illuminated part, respectively



Fig.3.3D Models of cars

D. 3Planar Detection Technique:

If we try to detect the vehicle based on three dimensions at that time detection is very crucial.

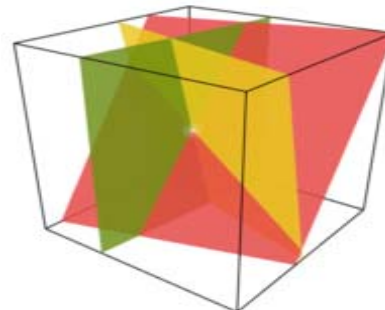
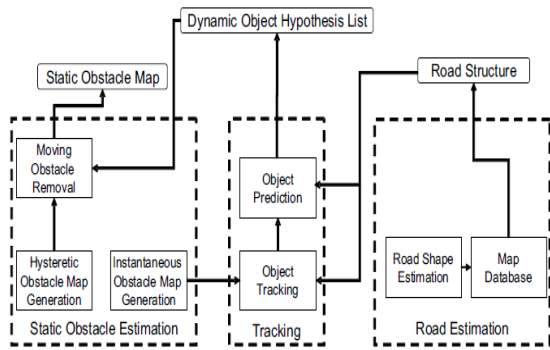


Fig.4.plane shows the Intersect point to the share fields

Secret sharing (also called secret splitting) refers to method for distributing a secret among a group of participants; each of them is allocated to share the secret. The secret is reconstructed only when a sufficient number, of possible different types, of shares are combined together individual shares are of no use on their own.

E. Perception System:

During the competition the vehicles encountered various typical scenarios of urban driving. They had to interact with other traffic which was human or machine driven. It describes the perception approach given by Team Tartan Racing, winner of the competition. Focus is set on the detection and tracking of other vehicles surrounding the robot. The present approach allows a situation specific interpretation of perception data through situation assessment algorithms keeping the perception algorithms situation independent.



Architecture of Perception System. Encapsulated in dashed lines the sub-systems. Arrows show the data flow.

Fig.5.Architecture of Perception System

IV. VEHICLE DETECTION FRAMEWORK

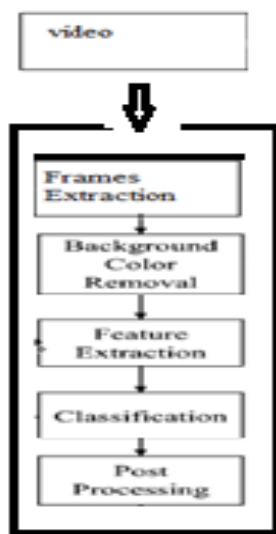


Fig.6. System Frame Work

In this paper, we design a new vehicle detection framework that preserves the advantages of the existing works and avoids their drawbacks.

We read the input video and extract the number of frames from that video. Performing background color removal cannot only reduce false alarms but also speed up the detection process. We extract the feature from the image frame. We do the following Edge Detecting, Corner Detecting, color Transform and color classify. The Frame edge Image is able to transfer by performing Detect edge, corners and places for Transform color. we perform pixel wise classification for vehicle detection using DBNs. (Dynamic Bayesian Network).we use morphological operations to enhance the detection mask and perform connected component labeling to get the vehicle objects. In this paper, we do not perform region based classification, highly depend on results of color segmentation algorithm of mean shift. Generating multi-scale sliding windows is not necessary.

1) Frame Extraction:

In module we read the input video and extract the number of frames from that video. The frames are formed dynamically with pixel calculation, Edge detection and error correction.

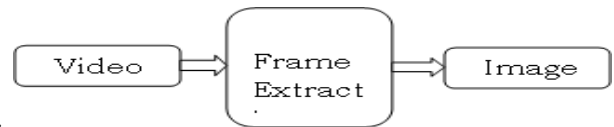


Fig.7.frame Extraction

2) Background Color Removal:

In this module we construct the colour histogram of each frame and remove the colours that appear frequently in the picture. These removed pixels need not to be considered in subsequent detection processes. Performing background color removal not only reduces false alarms but also speed up the detection process.

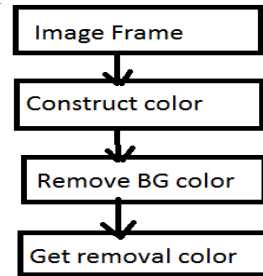


Fig.8.Background Colour Removal

3) Feature Extraction:

In this module we extract the features from image frame. We do the following Edge Detecting, Corner Detecting, color Transform and color classify as shown in fig 4. Feature extraction is performed in both the training phase and the detection phase we consider local features and color features in this paper

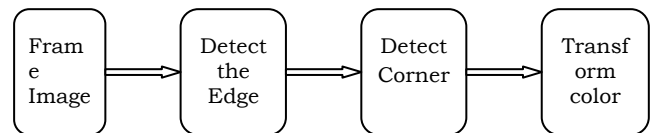


Fig.9.Feature Extraction

4) DBNs for Classification:

Dynamic Bayesian Networks (DBNs) are used for vehicle classification in video. A Bayesian network is a directed acyclic graph $G=(V;E)$ where the nodes (vertices) represent random variables from the domain of interest and the arcs (edges) symbolize the direct dependencies between the random variables but a node in a Bayesian network is conditional on its parent's values so

$$p(x_1, x_2, \dots, x_n) = \prod_{i=1}^n p(x_i | \text{parents}(X_i))$$

Where $p(x_1; x_2; \dots; x_n)$ is an abbreviation for $p(X_1=x_1 \wedge x_2 \dots \wedge x_n)$. In other words, Bayesian network models probability distribution if each variable is conditionally independent of all its non-descendants in the graph given the value of its parents.

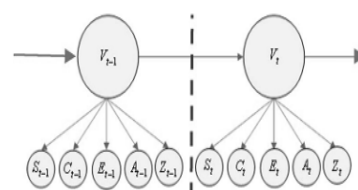


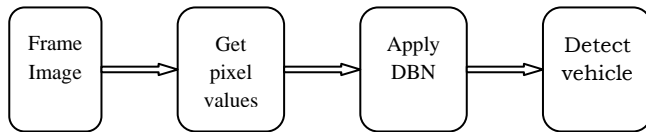
Fig.10. DBN model for pixel wise classification

We perform pixel wise classification for vehicle detection using DBNs [13]. The design of the DBN model is illustrated in Fig. 10. Node V_t indicates if a pixel belongs to a vehicle at time slice t . The state of V_t is dependent on the state of V_{t-1} . Moreover, at each time slice, state has influences on the observation nodes $S_t, C_t, F_t, A_t,$ and Z_t . The observations are assumed to be independent of one another. The definitions of these observations are explained in the previous subsection.

we obtain the conditional probability tables of the DBN model via Expectation-maximization algorithm by providing the ground-truth labeling of each pixel and its corresponding observed features from several training videos. In the detection phase, the Bayesian rule is used to obtain the probability of the pixel belongs to the Vehicle,

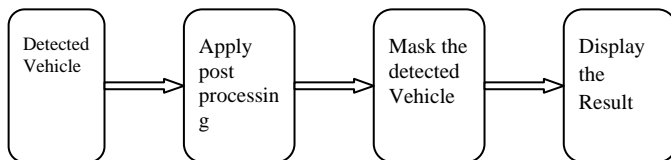
$$P(V_t|S_t, C_t, E_t, A_t, Z_t, V_{t-1}) = P(V_t|S_t)P(V_t|C_t) \times P(V_t|E_t)P(V_t|A_t)P(V_t|Z_t)P(V_t|V_{t-1})P(V_{t-1}).$$

By considering The joint probability $P(V_t|S_t, C_t, F_t, A_t, Z_t, V_{t-1})$ is the probability that a pixel belongs to a vehicle pixel at time slice t given all the observations and the state of the previous time instance. Term $P(V_t|S_t)$ is defined as the probability that a pixel belongs to a vehicle pixel at time slice t given observation S_t at time instance t [is defined in (5)]. Terms $P(V_t|C_t), P(V_t|F_t), P(V_t|A_t), P(V_t|Z_t)$, and $P(V_t|V_{t-1})$ are similarly defined. The proposed framework can also utilize a Bayesian network (BN) to classify a pixel as a vehicle or non- vehicle pixel



5) *Post Processing:*

Need to identify a vehicle from that we need to perform masking operation of each vehicle. We are removing the frequent pixel because it involves the commonality pixels. We are able to recognise each vehicle by applying post processing.



V. EXPERIMENTAL RESULTS

Experimental results are demonstrated here. To analyze the performance of the proposed system, various video sequences with different scenes and different filming altitudes are used.

iii. Frames Extraction:

Input video is taken and extract the number of frames from that video. The frames are formed dynamically with pixel calculation.



(a) Input video



(b) Multiple no of Frames generated



(c) Dynamic Frame generation

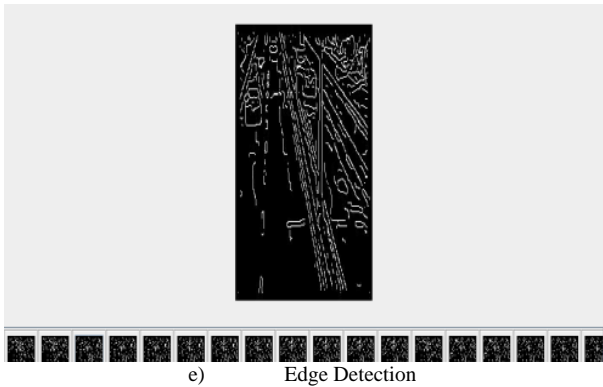
iv. Background Color Removal:

These removed pixels need not to be considered in subsequent detection processes. Performing background color removal not only reduces false alarms but also speed up the detection process



(d) Background color removal results

v. Detect Edge: The Frame edge Image is able to transfer by performing Detect edge



e) Edge Detection

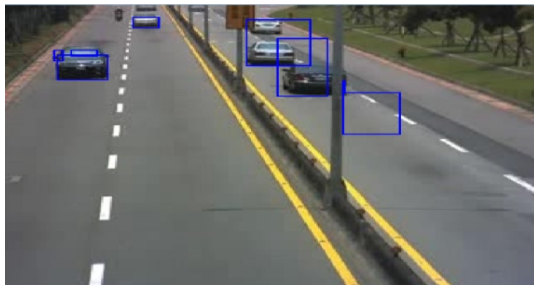
- v. *Colour Classification:* When employing SVM, we need to select the block size to form a sample and perform vehicle color classification



f) Colour Classification

- vi. *Post Processing:*

We use morphological operations to enhance the detection mask and perform connected component labeling to get the vehicle. In the post processing stage we eliminate objects that are impossible to be vehicles



g) Detecting Each and Every Vehicle

CONCLUSIONS

An automatic vehicle detection system for aerial surveillance does not assume any prior information of camera heights, vehicle sizes, and aspect ratios. This system performs region-based classification, which would highly depend on computational intensive color segmentation algorithms such as mean shift. We have not generated multi scale sliding windows that are not suitable

for detecting rotated vehicles either. Instead, we have proposed a pixel wise classification method for the vehicle detection using DBNs. In spite of performing pixel wise classification, relations among neighbouring pixels in a region are preserved in the feature extraction process. Therefore, the extracted features comprise not only pixel level information but also region-level information. Since the colours of the vehicles would not dramatically change due to the influence of the camera angles and heights, we use only a small number of positive and negative samples to train the SVM for classifying the vehicle color. The number of frames required to train the DBN is very small. Overall, the entire framework does not require a large amount of training samples. We have also applied moment preserving to enhance the canny edge detector, which increases the adaptability and the accuracy for detection in various aerial images.

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